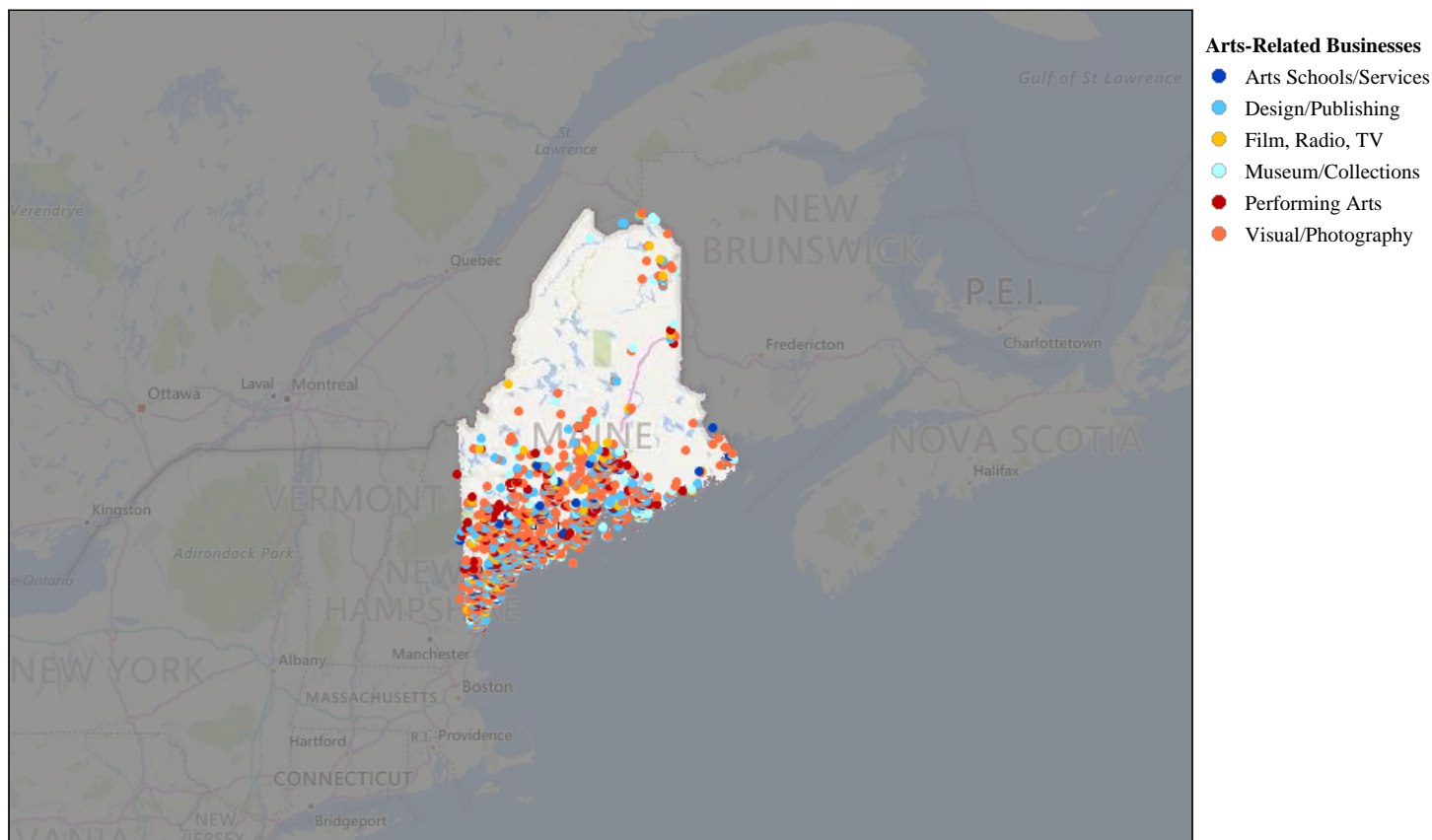


The Creative Industries in Maine Governor Paul LePage

This *Creative Industries: Business & Employment in the Arts* report provides a research-based approach to understanding the scope and economic importance of the arts in **Maine**. The creative industries are composed of arts businesses that range from nonprofit museums, symphonies, and theaters to for-profit film, architecture, and design companies. Arts businesses and the creative people they employ stimulate innovation, strengthen America's competitiveness in the global marketplace, and play an important role in building and sustaining economic vibrancy. In a global economy, the creative industries are durable and enduring local employers.

2,582 Arts-Related Businesses Employ 10,445 People



Maine is home to 2,582 arts-related businesses that employ 10,445 people. The creative industries account for 3.7 percent of the total number of businesses located in Maine and 1.5 percent of the people they employ. The map above plots the creative industries, with each dot representing a unique arts business establishment.

Nationally, 673,656 businesses are involved in the creation or distribution of the arts, and they employ 3.48 million people. This represents 4.0 percent of all U.S. businesses and 2.0 percent of all U.S. employees—demonstrating statistically that the arts are a formidable business presence and broadly distributed across our communities. The source for these data is Dun & Bradstreet, the most comprehensive and trusted source for business information in the United States. These data are current as of April 2017.

Americans for the Arts thanks The Andrew W. Mellon Foundation and the Doris Duke Charitable Foundation for their generous support of our work to produce the *Creative Industries: Business & Employment in the Arts* reports.

The Creative Industries Represent 3.7 Percent of All Businesses and 1.5 Percent of All Employees in Maine

(Data current as of April 2017)

CATEGORY	BUSINESSES	EMPLOYEES
Arts Schools and Services	76	569
Agents	4	12
Arts Councils	3	32
Arts Schools and Instruction	69	525
Design and Publishing	747	3,322
Advertising	98	1,080
Architecture	187	1,102
Design	444	954
Publishing	18	186
Film, Radio and TV	235	2,146
Motion Pictures	170	986
Radio	24	155
Television	41	1,005
Museums and Collections	197	1,178
Historical Society	48	246
Museums	141	888
Planetarium	2	20
Zoos and Botanical	6	24
Performing Arts	376	1,033
Dance	2	7
Music	188	471
Opera	1	2
Performers (nec)	71	206
Services & Facilities	100	308
Theater	14	39
Visual Arts/Photography	951	2,197
Crafts	109	291
Photography	542	834
Services	132	549
Visual Arts	168	523
GRAND TOTAL	2,582	10,445

Research Notes:

- These Creative Industries data are based solely on active U.S. businesses that are registered with Dun & Bradstreet. Because not all businesses are registered, our analyses indicate an under-representation of arts businesses (particularly those that are nonprofit arts organizations and individual artists). The data in this report, therefore, are an undercount.
- To define the Creative Industries, Americans for the Arts selected 644 8-digit Standard Industrial Classification codes that represent for-profit and nonprofit arts-centric businesses (out of more than 18,500 codes representing all industries).
- Reports for all 435 U.S. Congressional Districts, the 50 states and the District of Columbia, the 6,766 state legislative districts, and all 3,141 U.S. counties—as well as a full suite of user tools and a comprehensive list of the industries included in this analysis—are available for download at www.AmericansForTheArts.org/CreativeIndustries.